
SWsoft, Inc.

SWsoft SiteBuilder 3.2 for Windows Skin Creation Guide

 SiteBuilder

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Contents

Preface	4
Documentation Conventions.....	4
Typographical Conventions.....	4
Feedback.....	5
Introduction	6
What Is a Skin?	7
Files That Compose Skin	8
Creating Skin	11
Using Existing Skin as Template.....	12
Customizable Properties	13
Areas of User Interface.....	14
General Properties	15
Administrator Panel.....	16
Wizard.....	27
Compiling Skin into Installable Package.....	33
Installing Skin Package	34

CHAPTER 1

Preface

In This Chapter

Documentation Conventions.....	4
Typographical Conventions	4
Feedback	5

Documentation Conventions

Before you start using this guide, it is important to understand the documentation conventions used in it.

Typographical Conventions

The following kinds of formatting in the text identify special information.

Formatting convention	Type of Information	Example
Special Bold	Items you must select, such as menu options, command buttons, or items in a list.	Go to the System tab.
<i>Italics</i>	Titles of chapters, sections, and subsections. Used to emphasize the importance of a point, to introduce a term or to designate a command line placeholder, which is to be replaced with a real name or value.	Read the Basic Administration chapter. The system supports the so called <i>wildcard character</i> search.
Monospace	The names of commands, files, and directories.	The license file is located in the http://docs/common/licenses directory.
Preformatted	On-screen computer output in your command-line sessions; source code in XML, C++, or other programming languages.	<pre># ls -al /files total 14470</pre>
Preformatted Bold	What you type, contrasted with on-screen computer output.	<pre># cd /root/rpms/php</pre>
CAPITALS	Names of keys on the keyboard.	SHIFT, CTRL, ALT

KEY+KEY

Key combinations for which the user must press and hold down one key and then press another.

CTRL+P, ALT+F4

Feedback

If you spot a typo in this guide, or if you have thought of a way to make this guide better, we would love to hear from you!

If you have a suggestion for improving the documentation (or any other relevant comments), try to be as specific as possible when formulating it. If you have found an error, please include the chapter/section/subsection name and some of the surrounding text so that we could find it easily.

Please submit a report by e-mail to userdocs@swsoft.com.

CHAPTER 2

Introduction

This document is a guide to creating and installing skins - custom interface appearance styles - for SiteBuilder. This document is intended for developers using SiteBuilder SDK.

Here you can find the structure of skin directories as well as its contents description, instructions on how to create your own custom skin and how to install it and make it available on your server.

CHAPTER 3

What Is a Skin?

In SiteBuilder, a skin is in fact a set of CSS, skin, and image files. The CSS and skin files define the style of the SiteBuilder interface elements; the image files are the SiteBuilder interface icons, logotype images and other pictures used in CSS and skin files. All these files, placed in corresponding sub-directories, compose the structure of the skin directory.

Skins are an easy and flexible way to diversify your SiteBuilder user interface appearance. Using skins, you can change the colors of the interface areas, set new fonts properties, use different images for icons in the interface, etc. It takes only a few clicks to replace one skin with another. Different skins can be used by different users at one server.

CHAPTER 4

Files That Compose Skin

CSS files:

- **Plesk.css**
The `Plesk.css` file contains style settings that define the appearance of common styles, body, forms layout styles, `InputArea` layout styles.
- **Plesk.Buttons.css**
The `Plesk.Buttons.css` file contains style settings that define the appearance of `Button` and `ImageButton` elements.
- **Plesk.Fieldset.css**
The `Plesk.Fieldset.css` file contains style settings that define the appearance of `Fieldset` elements.
- **Plesk.IconButton.css**
The `Plesk.IconButton.css` file contains style settings that define the appearance of tab elements.
- **Plesk.InputControls.css**
The `Plesk.InputControls.css` file contains style settings that define the appearance of `TextBox` elements.
- **style.css**
The `style.css` file contains style settings common for all the interface elements.

Each interface area has the following Skin files describing its appearance:

- **Form.skin, Plesk.Form.skin**
The `Form.skin` and `Plesk.Form.skin` files contain settings that define the appearance of forms.
- **GridView.skin**
The `GridView.skin` file contains settings that define the appearance grids.
- **HyperLink.skin**
The `HyperLink.skin` file contains settings that define the appearance of hyperlinks.
- **IconButton.skin, Plesk.IconButton.skin**
The `IconButton.skin` and `Plesk.IconButton.skin` files contain settings that define the appearance of clickable icons.
- **Image.skin**
The `Image.skin` file contains settings that define the appearance of images.
- **ImageButton.skin, Plesk.ImageButton.skin, Plesk.SBImageButton.skin, SBImageButton.skin**
The `ImageButton.skin`, `Plesk.ImageButton.skin`, `Plesk.SBImageButton.skin` and `SBImageButton.skin` files contain settings that define the appearance of clickable images.

- **ImagePreviewItem.skin**
The `ImagePreviewItem.skin` file contains settings that define the appearance of preview images.
- **InputControls.skin, Plesk.InputControls.skin**
The `InputControls.skin` and `Plesk.InputControls.skin` files contain settings that define the appearance of user input controls.
- **Label.skin**
The `Label.skin` file contains settings that define the appearance of labels.
- **LinkButton.skin**
The `LinkButton.skin` file contains settings that define the appearance of control hyperlinks.
- **LoginControls.skin**
The `LoginControls.skin` file contains settings that define the appearance of login elements.
- **Pager.skin**
The `Pager.skin` file contains settings that define the appearance of page navigation elements.
- **Panel.skin, Plesk.Panel.skin, SBPanel.skin**
The `Panel.skin`, `Plesk.Panel.skin` and `SBPanel.skin` files contain settings that define the appearance of modal box panel elements.
- **Plesk.Button.skin**
The `Plesk.Button.skin` file contains settings that define the appearance of buttons.
- **Preloader.skin**
The `Preloader.skin` file contains settings that define the appearance of preloader elements.
- **ProgressBar.skin**
The `ProgressBar.skin` file contains settings that define the appearance of progress bar.
- **RadComboBox.skin**
The `RadComboBox.skin` file contains settings that define the appearance of `RadComboBox` elements.
- **RadEditor.skin**
The `RadEditor.skin` file contains settings that define the appearance of `RadEditor` elements.
- **RadTabStrip.skin**
The `RadTabStrip.skin` file contains settings that define the appearance of `RadTabStrip` elements.
- **RadTreeView.skin**
The `RadTreeView.skin` file contains settings that define the appearance of `RadTreeView` elements.

Note: Rad controls are not used in SiteBuilder for Unix version.

- **RepeaterTable.skin**

The `RepeaterTable.skin` file contains settings that define the appearance of table rows.

- **SiteMapPath.skin**

The `SiteMapPath.skin` file contains style settings that define the appearance of `SiteMap` path elements.

- **StatusBar.skin**

The `StatusBar.skin` file contains settings that define the appearance of status bar.

- **StepItem.skin**

The `StepItem.skin` file contains settings that define the appearance of `StepItem` elements.

- **Table.skin, Plesk.Table.skin**

The `Table.skin` and `Plesk.Table.skin` files contain settings that define the appearance of tables.

- **ValidationController.skin**

The `ValidationController.skin` file contains settings that define the appearance of `ValidationController` elements.

- **Validators.skin**

The `Validators.skin` file contains settings that define the appearance of `Validators` elements.

- **info.xml**

The `info.xml` file contains internal information about skin. This file is stored in the skin directory. There is no need to change this file.

Image files:

Image files are stored in the following directories:

- `Icons/`, `plesk/Native/icons/` contain image files required for the user interface (state/status icons, list operations, etc.)
- `Images/`, `plesk/FormTable/images/`, `plesk/Native/images/` contain image files specific for a certain skin and used for customizing its elements. The set of these images can be individual for every skin. The links to these images are specified in the CSS files.

CHAPTER 5

Creating Skin

This chapter provides instructions on how to compose a new skin and prepare a skin package for installing on the SiteBuilder server.

In This Chapter

Using Existing Skin as Template	12
Customizable Properties.....	13
Compiling Skin into Installable Package	33

Using Existing Skin as Template

In order to speed up and simplify the creation of the skin directory, you can use an existing skin (one of the default ones) installed on your server as a template for your own custom skin. To do so, create your future skin directory (e.g. `my_skin`) and then copy the sample skin to this directory. The directory where the sample skin is stored is `<Root folder of SDK>\Skins\Samples\WinXPReLoadedCompact`. Alternatively, you can use the skins stored on the SiteBuilder server in the `Web/App_Themes/` folder.

As a result, you will have the complete skin directory structure, along with the CSS, Skin and image files of the SiteBuilder default skin `WinXPReLoadedCompact` in your skin directory (`/my_skin/`).

The skin template is ready to be used. Now you can edit the CSS and Skin files and add the necessary image files within the skin directories, creating your unique style of SiteBuilder user interface appearance.

CHAPTER 7

Customizable Properties

Every type of element of the user interface that can be customized is described by the certain selectors within the corresponding CSS files of the skin. This section considers the areas of the user interface and gives the listing of these selectors and elements they correspond to, as well as provides simple examples of using these selectors in the CSS files.

In This Chapter

Areas of User Interface	14
General Properties.....	15
Administrator Panel	16
Wizard.....	27

CHAPTER 8

Areas of User Interface

The SiteBuilder user interface can be logically split into three parts: top area, left (navigation) area and main area.

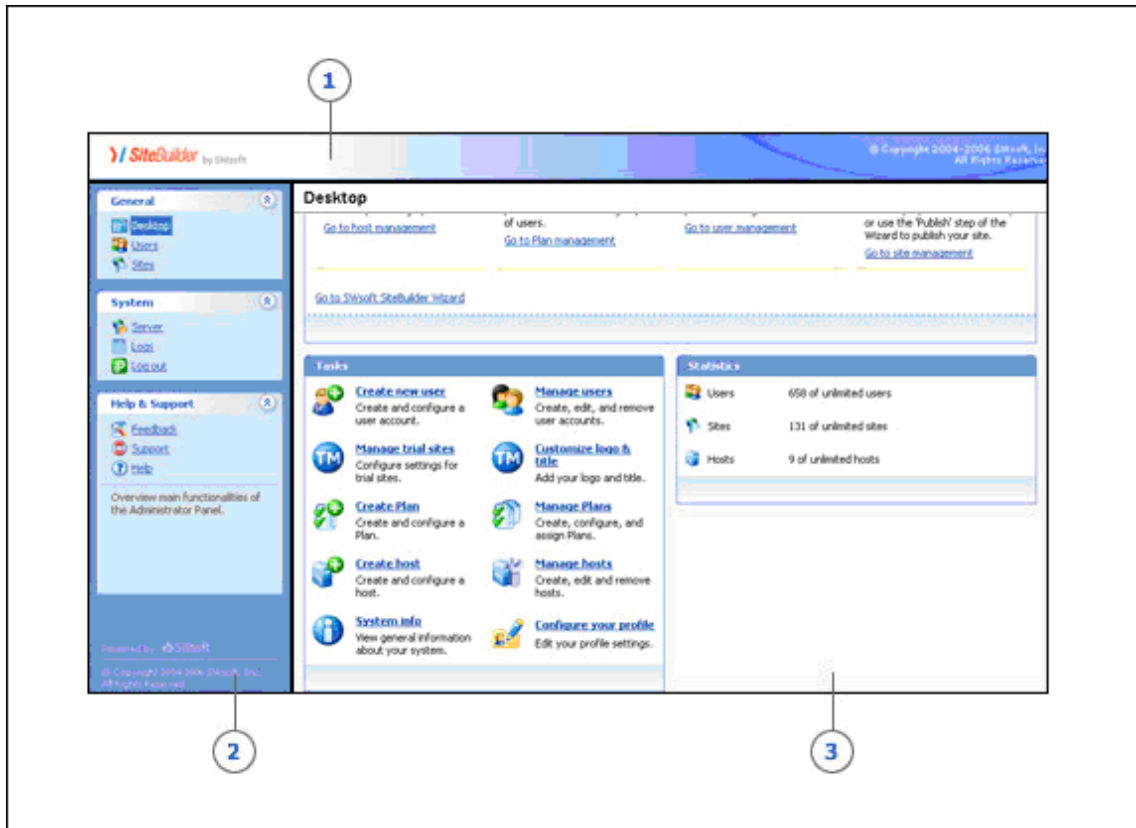


Figure 1: Areas of the User Interface

- 1 Top area contains a logotype image
- 2 Left (navigation) area contains navigation items and context help area
- 3 Main area contains the groups of available operations (based on current context), input forms, lists, and other similar interface elements

Each area allows for individual customization of the appearance within a skin.

General Properties

The properties that are common for all interface areas are defined in the `style.css` file.

Table 1. General Properties

UI Element	File	Code Sample
Common background	style.css	<pre>BODY {margin: 0px 0px 0px 0px; padding: 0px 0px 0px 0px; background-color: white;}</pre>
Forms	style.css	<pre>form {margin: 0px 0px 0px 0px;}</pre>

These properties can be redefined later on.

Administrator Panel

Top Area Properties

- 1 Logotype image
- 2 Header background

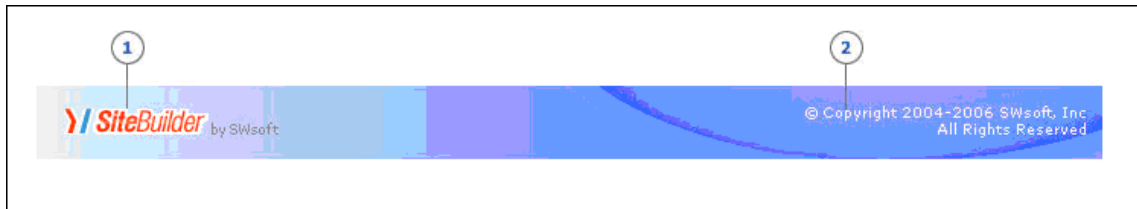


Figure 2: Top Area Properties

Table 2. Top Area Properties

UI Element	File	Code Sample
Logotype image	images/def_sb_log o.gif	-
Header background	style.css	<pre>.SB_Table_Border_top_left { background-image: url(images/table_top_left.gif); background-repeat: no-repeat; width: 10px; height: 10px; font-size: 5px; background-position: bottom; } .SB_Table_Border_top_right { background-image: url(images/table_top_right.gif); background-repeat: no-repeat; width: 10px; height: 10px; background-position: bottom; }</pre>

Left Navigation Area Properties

- 1 Background
- 2 Navigation sections header background
- 3 Navigation sections header
- 4 Expand/collapse navigation section
- 5 Navigation section area
- 6 Navigation item
- 7 Selected navigation item

- 8 Context help
- 9 “Powered by” logotype image

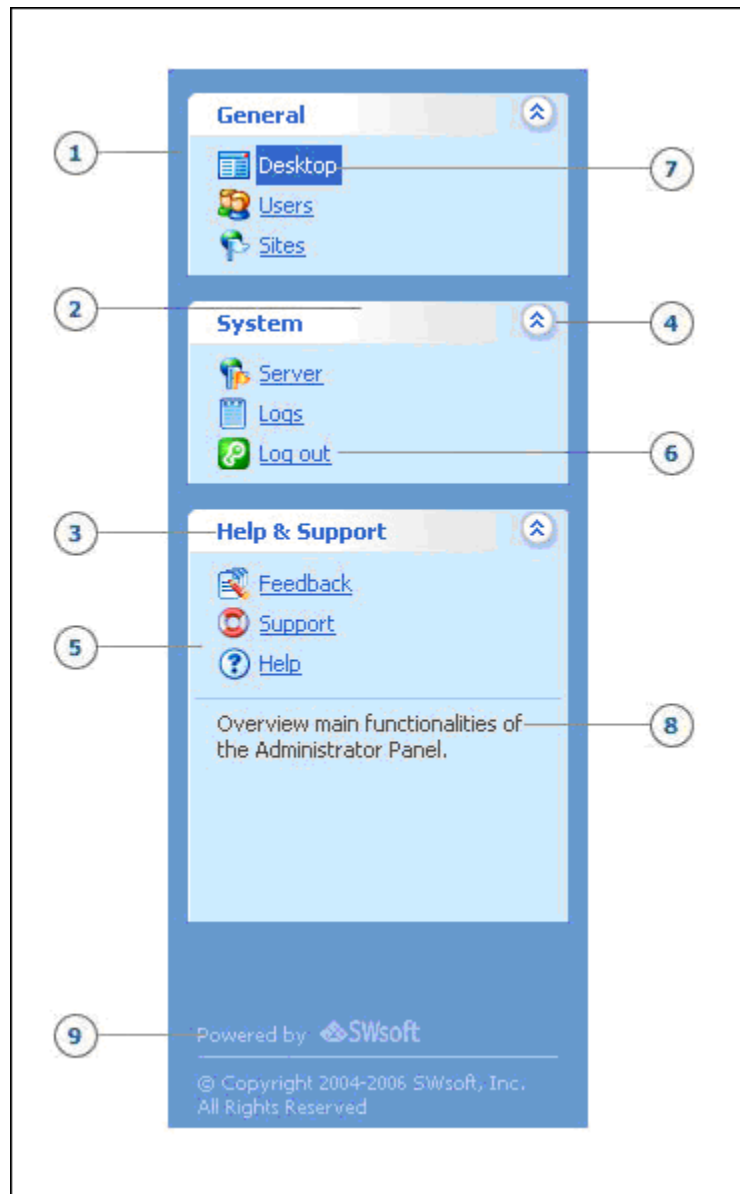


Figure 3: Left Navigation Area Properties

Table 3. Left Navigation Area Properties

UI Element	File	Code Sample
Background	style.css	<pre>.SB_LeftMenu { background-color: #6e89dd; }</pre>

UI Element	File	Code Sample
Navigation sections header background	style.css	<pre>.SB_LeftMenu_panel_header { background-image: url(images/panel_header_bg.gif); background-position: top right; background-repeat: no-repeat; background-color: #ffffff; padding-right: 5px; padding-left: 10px; width: 99%; font-weight: bold; font-family: Tahoma, Arial, Helvetica, sans-serif; color: #215dc6; font-size: 11px; }</pre>
Navigation sections header	style.css	<pre>.SB_LeftMenu_panel_header_text { font-weight: bold; font-family: Tahoma, Arial, Helvetica, sans-serif; color: #215dc6; font-size: 11px; }</pre>
Expand/collapse navigation section	images/hide.gif, images/show.gif	-
Navigation section area	style.css	<pre>.SB_LeftMenu_panel_content { background-color: #d6dff7; background-image: url(images/white_pixel.gif); background-position: top left; background-repeat: repeat-y; }</pre>
Navigation item	style.css	<pre>.NodeClass { color: #215dc6; padding-left: 5px; }</pre>
Selected navigation item	style.css	<pre>.NodeSelectClass { background-color: #3878BF; color: #ffffff; margin-left: 5px; }</pre>
Context help	Label.skin	<pre><asp:Label runat="server" SkinID="ShortHelp" Font-Size="11px" Font-Names="Tahoma, Arial, Helvetica, sans-serif" ForeColor="#474747"/></pre>

UI Element	File	Code Sample
'Powered by' logotype image and text	Label.skin, images/swsoft_logo_small.gif	<pre>.SB_LeftMenu_Copyright td { color: #bcc9f0; font-size: 10px; font-family: Tahoma, Arial, Helvetica, sans-serif; text-decoration: none; height: 100%; vertical-align: middle; padding: 0 0 5 0; }</pre>

Main Area

The main area consists of two parts:

- 1 Screen title - the title of the currently displayed screen
- 2 Screen content - the currently available (visible) set of operations, input forms, lists, etc.

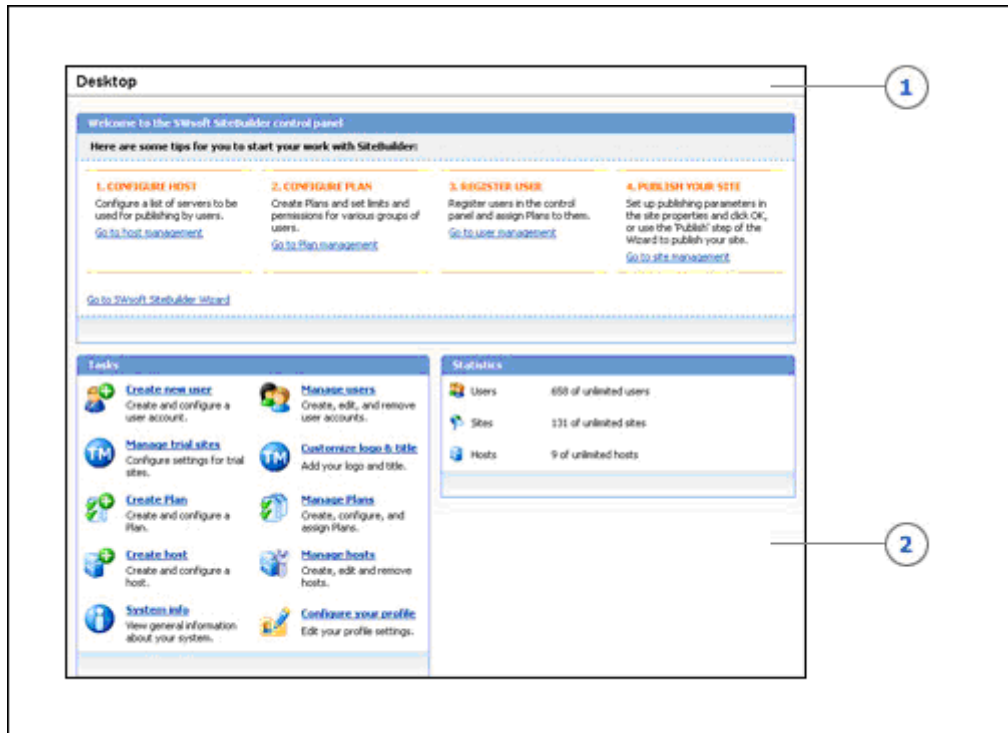


Figure 4: Main Area

The description of the main area parts is provided below.

Screen Title Properties

- 1 Path bar
- 2 Title
- 3 “Up Level” link

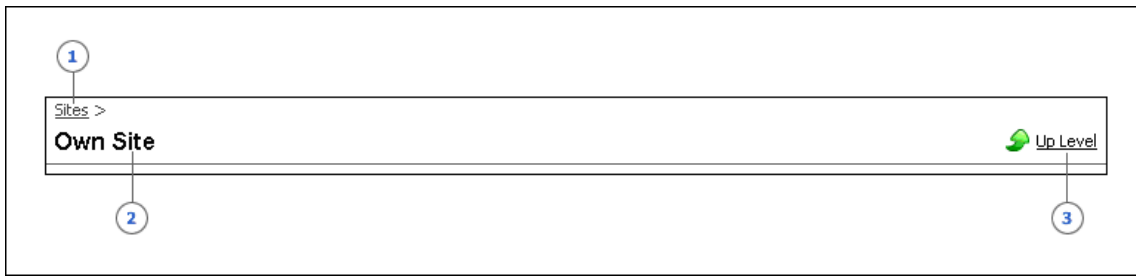


Figure 5: Screen Title Properties

Table 4. Screen Title Properties

UI Element	File	Code Sample
Path bar	LinkButton.skin	<code><asp:LinkButton runat="server" SkinID="MapPathLink" Font-Bold="false" Font-Size="11px" Font-Names="Tahoma, Arial, Helvetica, sans-serif" ForeColor="#444444"></asp:LinkButton></code>
Title	SiteMapPath.skin	<code><CurrentNodeStyle Font-Bold="true" Font-Size="16px" Font-Names="Tahoma, Arial, Helvetica, sans-serif"/></code>
'Up level' link	style.css	<pre>.SB_PageTitle_LevelUp { padding-right: 10px; }</pre>

General Screen Content

- 1 Screen content background
- 2 Fieldset for grouping UI elements
- 3 Fieldset title

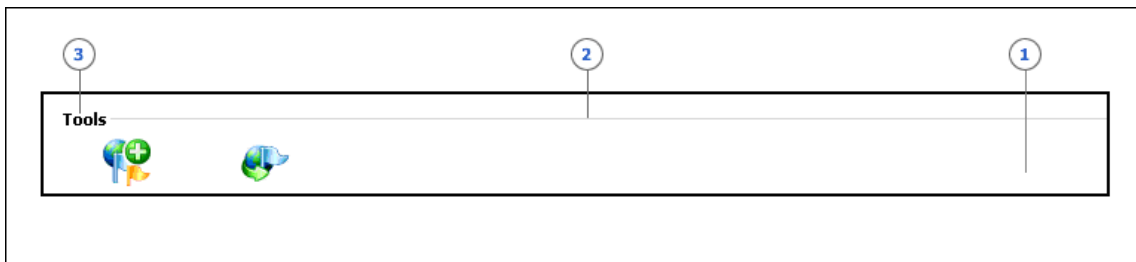


Figure 6: General Screen Content

Table 5. General Screen Content

UI Element	File	Code Sample
Screen content background	style.css	<pre>.SB_Page { background-color: #F9F8F8; }</pre>

UI Element	File	Code Sample
Fieldset for grouping UI elements	style.css	<pre>.SB_ToolBar_FieldSet { border-top-style: solid; border-top-width: 1px; border-top-color: #d1d1d1; border-bottom-style: none; border-left-style: none; border-right-style: none; padding-top: 5px; padding-bottom: 5px; }</pre>
Fieldset title	Label.skin	<pre><asp:Label runat="server" SkinID="LabelToolBarTitle" Font-Size="11px" Font-Names="Tahoma, Arial, Helvetica, sans-serif" ForeColor="Black" Font-Bold="true" BackColor="#F9F8F8" /></pre>

Tools

The set of operations available on the current screen:

1 Tool

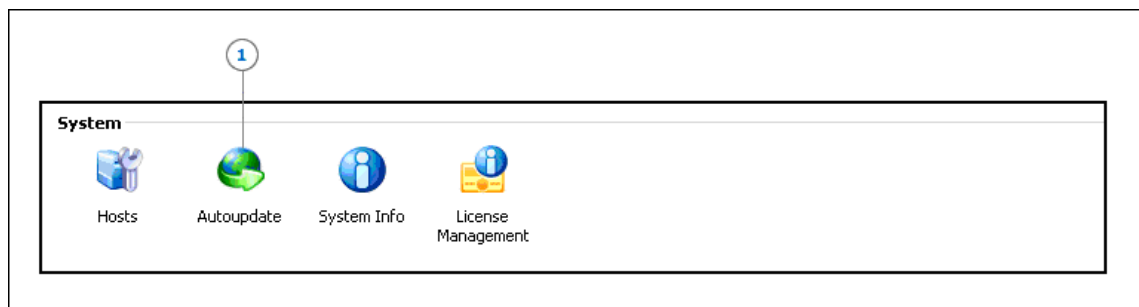


Figure 7: Tools

Table 6. Tools Properties

UI Element	File	Code Sample
Tool	IconButton.skin	<pre><SiteBuilder:IconButton SkinID="AddNewSite" runat="server" IconImageUrl="icons/createSite.png" Orientation="Vertical" Width="80px"> <IconCellStyle HorizontalAlign="Center" VerticalAlign="Middle" /> <TextCellStyle HorizontalAlign="Center" Font- Names="Tahoma, Arial, Helvetica, sans-serif" Font-Size="11px" PaddingTop="5px" PaddingRight="3px" PaddingLeft="3px" /> <LeftSeparatorStyle Width="0" /> <RightSeparatorStyle Width="0" /> </SiteBuilder:IconButton></pre>

Lists

The list of objects is divided into the following parts:

1 Operations on list

- 2 Table header
- 3 Table header (list sorted by selected parameter)
- 4 Table rows

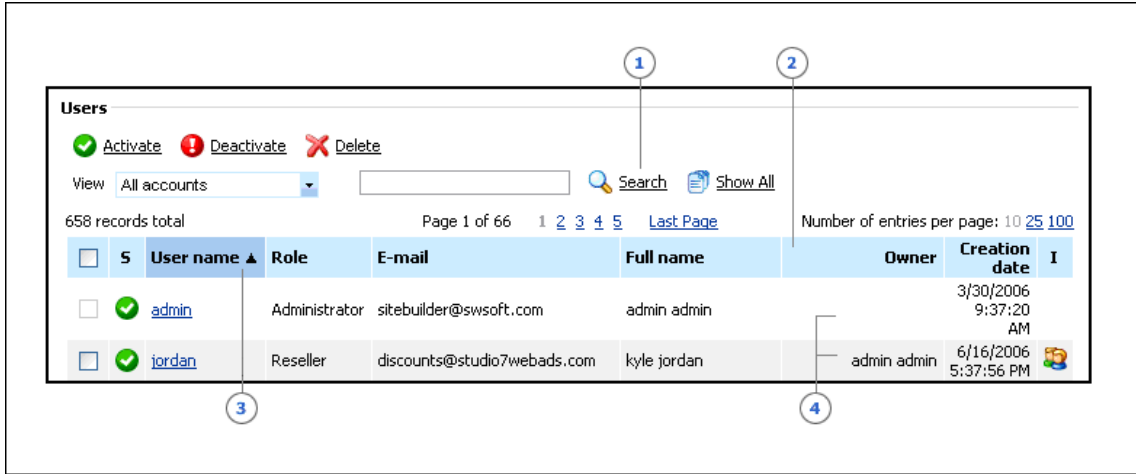


Figure 8: Lists

Table 7. List Properties

UI Element	File	Code Sample
Operations on lists	IconButton.skin	<pre><SiteBuilder:IconButton SkinID="ListSearch" runat="server" IconImageUrl="icons/search.png"> <IconCellStyle HorizontalAlign="Center" /> <TextCellStyle HorizontalAlign="Center" Font-Names="Tahoma, Arial, Helvetica, sans-serif" Font-Size="11px" Wrap="false" Font-Underline="true" PaddingLeft="5"/> <LeftSeparatorStyle Width="0" /> <RightSeparatorStyle Width="0" /> </SiteBuilder:IconButton></pre>
Table header	GridView.skin	<pre><HeaderStyle Font-Size="11px" HorizontalAlign="left" CssClass="SB_GridView_Header" BackColor="#D6DFF7" Height="24px" Wrap="false"/></pre>
Table header (list sorted by selected parameter)	GridView.skin	<pre><SelectedRowStyle BackColor="#9fble9"/></pre>
Table's rows	GridView.skin	<pre><AlternatingRowStyle BackColor="#f0f0f0" CssClass="SB_GridText" Height="24px" /> <RowStyle BackColor="#ffffff" CssClass="SB_GridText" Height="24px" /></pre>

Dialog Forms

Dialog form is divided into the following parts:

- 1 Parameter name
- 2 “Required” indicator

- 3 Footnote
- 4 Button

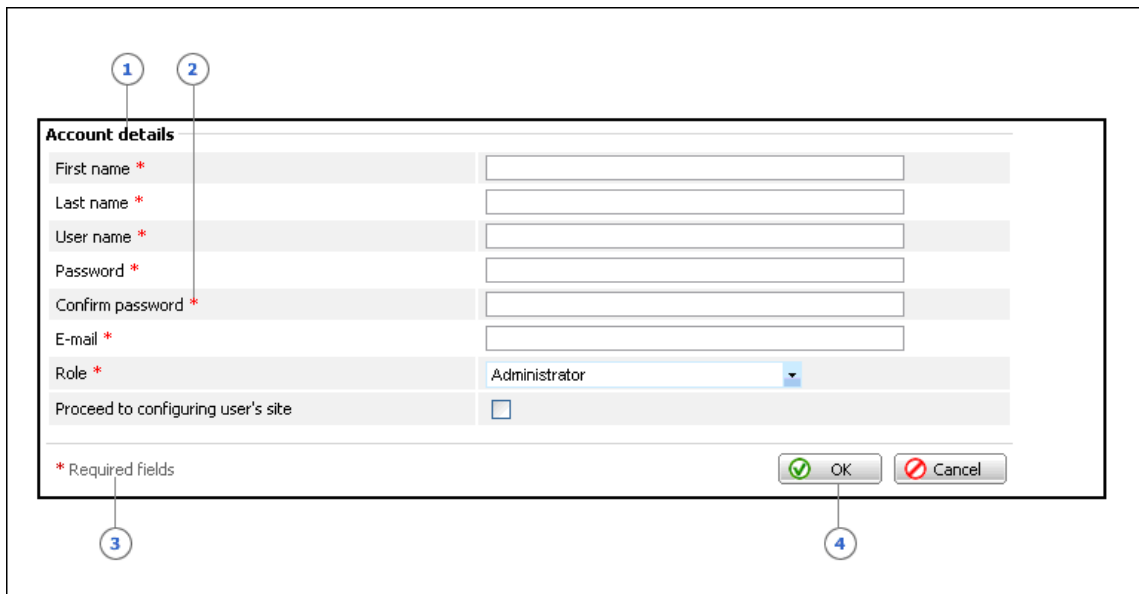


Figure 9: Dialog Forms

Table 8. Dialog Forms Properties

UI Element	File	Code Sample
Parameter name	Label.skin	<code><asp:Label runat="server" SkinID="LabelToolBarTitle" Font-Size="11px" Font-Names="Tahoma, Arial, Helvetica, sans-serif" ForeColor="Black" Font-Bold="true" BackColor="#F9F8F8" /></code>
'Required' indicator	Label.skin	<code><asp:Label runat="server" SkinID="LabelRequired" Font-Size="11px" Font-Names="Verdana, Arial, Helvetica, sans-serif" Font-Bold="true" ForeColor="Red" Text="*" CssClass="SB_RequiredLabel" /></code>
Footnote	Label.skin	<code><asp:Label runat="server" SkinID="RequiredNote" ForeColor="#666666" Font-Size="11px" Font-Names="Tahoma, Arial, Helvetica, sans-serif" /></code>
Button	IconButton.skin	<code><SiteBuilder:IconButton runat="server" SkinID="Ok" IconImageUrl="icons/ok.gif" LeftSeparatorImage="images/button_left.gif" RightSeparatorImage="images/button_right.gif" Width="70px" > <IconCellStyle BackImageUrl="images/button_middle.gif" PaddingLeft="5px" PaddingRight="5px" /> <TextCellStyle Wrap="false" BackImageUrl="images/button_middle.gif" Font-Names="Tahoma, Arial, Helvetica, sans-serif" Font-Size="11px" HorizontalAlign="Center" PaddingRight="15px" /> <LeftSeparatorStyle Width="1px" /> </SiteBuilder:IconButton></code>

Tabs

Parameters of a certain system object can be arranged in tabs.

Tabs area is divided into the following parts:

- 1 Active tab
- 2 Tab item
- 3 Tabs panel

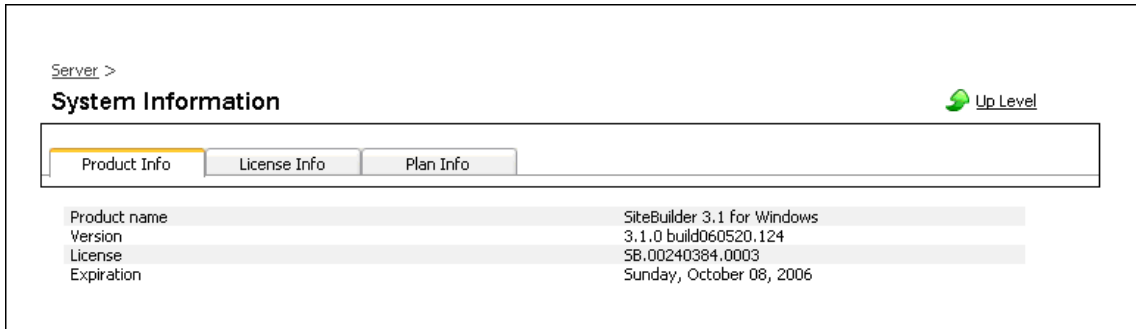


Figure 10: Tabs

Table 9. Tabs Properties

UI Element	File	Code Sample
Active tab	IconButton.skin	<pre><SiteBuilder:IconButton runat="server" SkinID="FormTabOn" Width="100"> <TextCellStyle Wrap="false" BackImageUrl="images/tabMiddleOn.gif" Font- Names="Arial;" Font-Size="11px" HorizontalAlign="Center"/> <LeftSeparatorStyle BackImageUrl="images/tabLeftOn.gif" Width="3" Height="21" /> <RightSeparatorStyle BackImageUrl="images/tabRightOn.gif" Width="3" Height="21" /> </SiteBuilder:IconButton></pre>
Tab item	IconButton.skin	<pre><SiteBuilder:IconButton runat="server" Width="100" SkinID="FormTabOff"> <TextCellStyle Wrap="false" BackImageUrl="images/tabMiddleOff.gif" Font- Names="Arial;" Font-Size="11px" HorizontalAlign="Center"/> <LeftSeparatorStyle BackImageUrl="images/tabLeftOff.gif" Width="3" Height="19" /> <RightSeparatorStyle BackImageUrl="images/tabRightOff.gif" Width="3" Height="19" /> </SiteBuilder:IconButton></pre>

UI Element	File	Code Sample
Tabs panel	style.css	<pre>.SB_FormTableHeader TH { height: 35px; padding-left:10px; background-position: bottom; background-repeat: repeat-x; background-image: url(images/FormTabsBg.gif); }</pre>

Login

Login area is divided into the following parts:

- 1 Login title
- 2 Login block

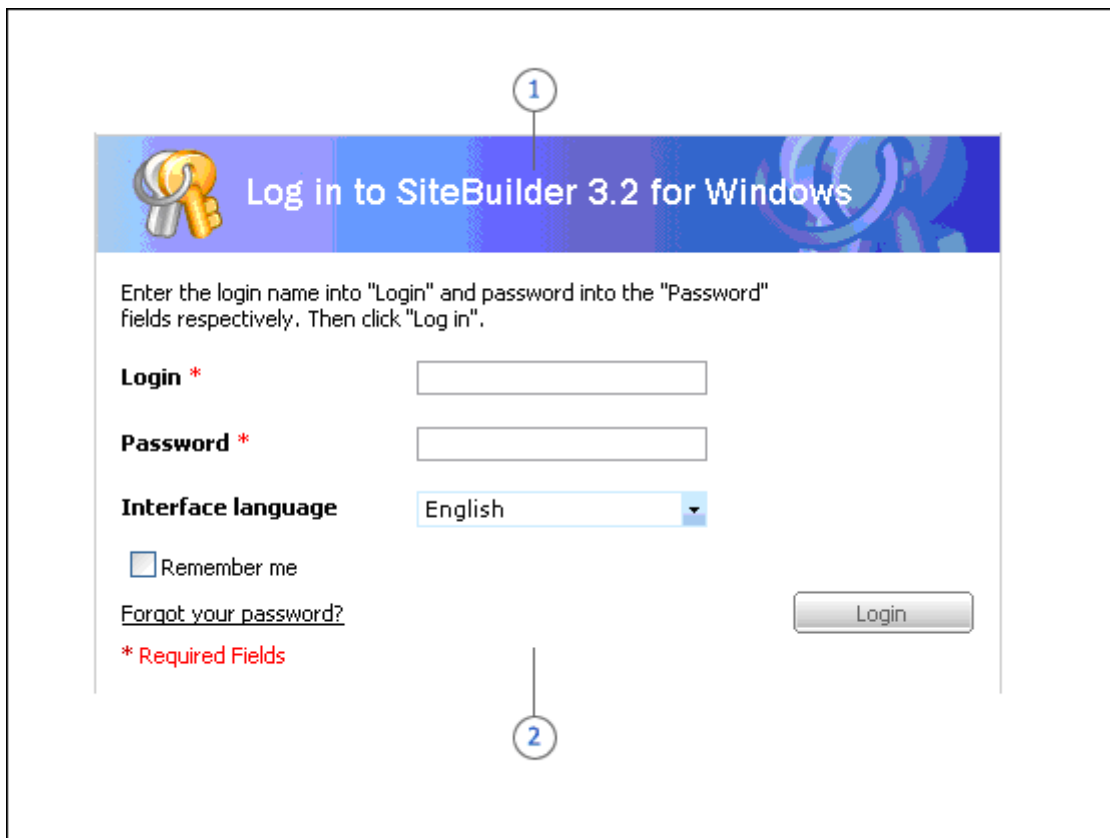


Figure 11: Login

Table 9. Login Properties

UI Element	File	Code Sample
------------	------	-------------

UI Element	File	Code Sample
login title	style. css	<pre>.SB_LoginTitle { height: 59px; background-image: url(images/login-header.gif); font-size: 19px; font-family: "Franklin Gothic Medium", Verdana, Geneva, Arial, Helvetica, sans-serif; color: #ffffff; padding-left: 75px; width: 453px; }</pre>
Login block	style. css	<pre>.SB_LoginTable { border-width: 1px; border-style: solid; border-color: #cccccc; width: 453px; }</pre>

Wizard

Header Properties

- 1 Logotype image
- 2 Header background
- 3 Steps menu
- 4 Status bar
- 5 Toolbar items

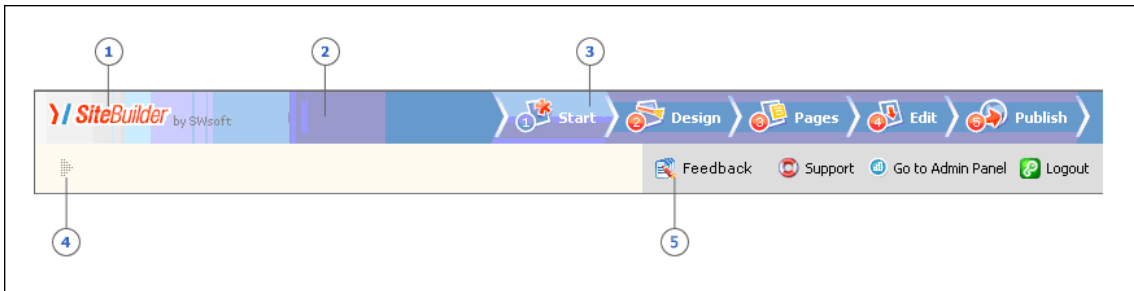


Figure 12: Header Properties

Table 10. Wizard Header Properties

UI Element	File	Code Sample
logotype image	images/def_sb_logo.gif	-
header background	style.css, images/header_bg.jpg	<pre> .SB_Header { border-bottom: solid 1px #7d7d7d; } .SB_Header_top { background-color: #6E89DD; height: 40px; } .SB_Header_top_left { background-color: #FBFAFF; height: 40px; background-image: url(images/header_bg.jpg); background-position: right top; background-repeat: no-repeat; } </pre>

UI Element	File	Code Sample
steps menu	<p>images/steps_abg.gif</p> <p>images/steps_bg.gif</p> <p>images/steps_design_bullet.gif</p> <p>images/steps_design_bullet.gif</p> <p>images/steps_edit_bullet.gif</p> <p>images/steps_edit_bullet.gif</p> <p>images/steps_pages_bullet.gif</p> <p>images/steps_pages_bullet.gif</p> <p>images/steps_publish_bullet.gif</p> <p>images/steps_publish_bullet.gif</p> <p>images/steps_separator.gif</p> <p>images/steps_separator_all.gif</p> <p>images/steps_separator_all_left.gif</p> <p>images/steps_separator_all_right.gif</p> <p>images/steps_separator_left.gif</p> <p>images/steps_separator_right.gif</p> <p>images/steps_start_bullet.gif</p> <p>images/steps_start_bullet.gif</p>	-

UI Element	File	Code Sample
status bar	StatusBar.skin	<pre><SiteBuilder:StatusBar runat="server" EmptyImage="images/empty.gif" InfoImage="images/icon_info.gif" HelpImage="images/icon_help.gif" ErrorImage="images/icon_stop.gif"> <MessageStyle Font-Names="Tahoma, Arial, Helvetica, sans-serif" Font- Size="11px" ForeColor="#0068b9"/> </SiteBuilder:StatusBar></pre>
Toolbar items	IconButton.skin	<pre><SiteBuilder:IconButton SkinID="ToolBarFeedback" runat="server" IconImageUrl="icons/feedback.gif" OverIconImageUrl="icons/feedback.gif" Height="100%"> <IconCellStyle BackColor="#DBDBDB" PaddingTop="5" PaddingRight="5" PaddingBottom="5" PaddingLeft="10"/> <RightSeparatorStyle Width="0"/> <LeftSeparatorStyle Width="0"/> <TextCellStyle PaddingRight="10" BackColor="#DBDBDB" Wrap="False" ForeColor="#000000" Font- Names="Verdana, Arial, Helvetica, sans- serif" Font-Size="11px" /> </SiteBuilder:IconButton></pre>

Footer Properties

- 1 Copyright font, separator and background
- 2 Footer logo
- 3 Footer buttons

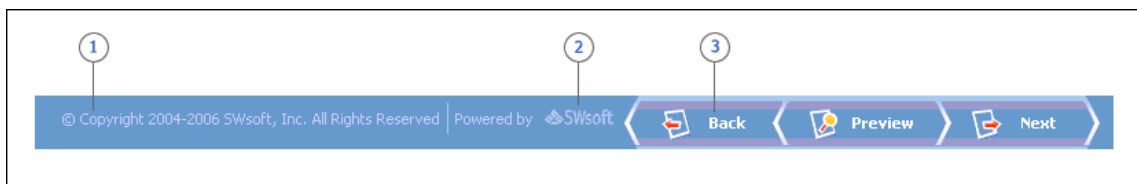


Figure 13: Footer Properties

Table 11. Wizard Footer Properties

UI Element	File	Code Sample
copyright font, separator and background	images/style.css	<pre>.SB_Footer { background-color: #6E89DD; } .SB_Footer_copyright { color: #bcc9f0; font-size: 10px; font-family: Tahoma, Arial, Helvetica, sans-serif; text-decoration: none; height: 100%; vertical-align: middle; padding: 5 0 5 0; } .SB_Footer_vertical_separator { background-color: #9FB1E9; }</pre>
Footer logo	images/swsoft_logo_small.gif	<pre>.SB_Header { border-bottom: solid 1px #7d7d7d; } .SB_Header_top { background-color: #6E89DD; height: 40px; } .SB_Header_top_left { background-color: #FBFAFF; height: 40px; background-image: url(images/header_bg.jpg); background-position: right top; background-repeat: no-repeat; }</pre>

UI Element	File	Code Sample
footer buttons	IconButton.skin	<pre> <SiteBuilder:IconButton runat="server" SkinID="FooterBack" IconImageUrl="images/go_back_bullet.gif" Height="40px" LeftSeparatorImage="images/go_back_l.gif" RightSeparatorImage="images/go_back_r.gif" > <IconCellStyle BackImageUrl="images/go_bg.gif" PaddingLeft="15px" PaddingRight="5px" /> <TextCellStyle Wrap="false" BackImageUrl="images/go_bg.gif" PaddingLeft="5px" PaddingRight="15px" Width="40px" HorizontalAlign="Center" Font- Bold="true" Font-Names="Tahoma, Arial, Helvetica, sans-serif" Font-Size="11px" ForeColor="#ffffff" /> </SiteBuilder:IconButton> </pre>

Overview

The images displayed on the overview page of the Wizard are also skinnable.

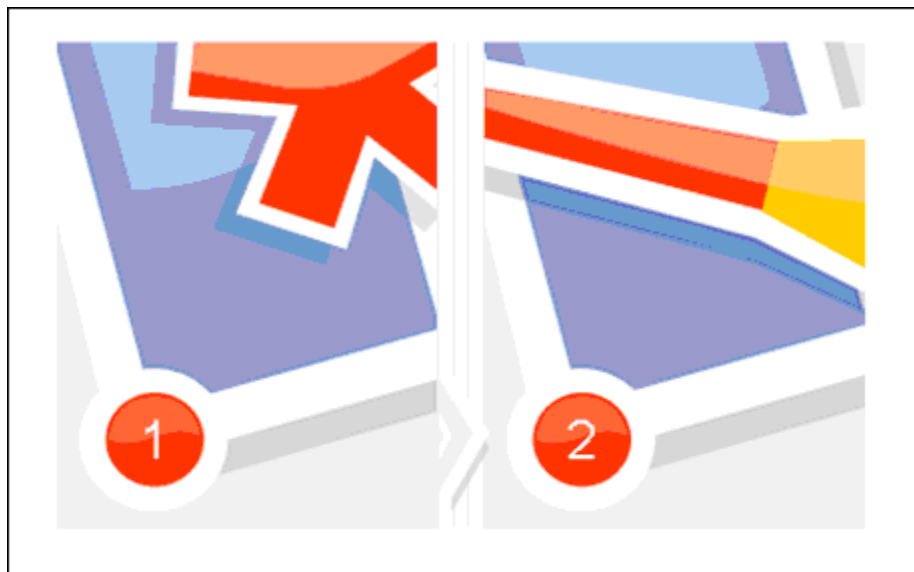


Figure 14: Overview

You can customize them by replacing the following files:

- Images/over_design.gif
- Images/over_edit.gif
- Images/over_general.gif
- Images/over_overview.gif
- Images/over_pages.gif
- Images/over_publish.gif

- Images/over_start.gif

Start

The images displayed on the start page of the Wizard are also skinnable.

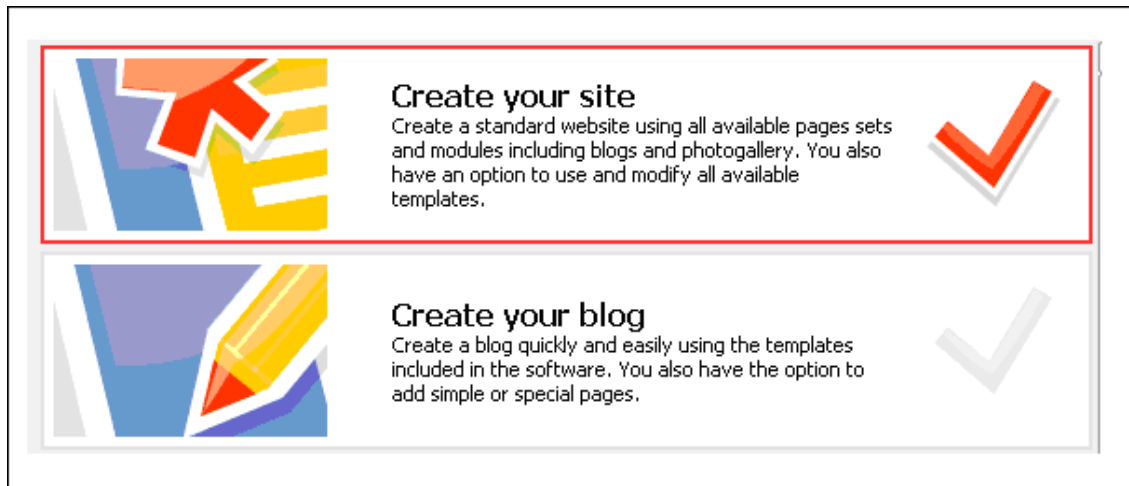


Figure 15: Start

You can customize them by replacing the following files:

- Images/check_active.gif
- Images/check_disabled.gif
- Images/check_notactive.gif

Preloader

Preloader is a message window appeared before a page is completely loaded.



Figure 16: Preloader

Table 12. Preloader Properties

UI Element	File	Code Sample
preloader	Preloader.skin images/loading.gif	<pre><SiteBuilder:Preloader runat="server"> <TableStyle Width="320px" Height="56px" BackColor="#EEF0FC" BorderWidth="3px" BorderStyle="solid" BorderColor="#6E89DD"/> <TextStyle ForeColor="#000000" Font-Size="11px" Font-Names="Tahoma, Arial, Helvetica, sans-serif"/> </SiteBuilder:Preloader></pre>

Compiling Skin into Installable Package

Skin package is an `.msi` file ready-to-install in SiteBuilder. Compilation of installable skin packages is performed by the SiteBuilder Skin Compiler program.

Prior to launching the compilation process, note that:

- The root directory of a skin must contain the `info.xml` file and at least one `.css` file
- The compiled `.msi` skin package will contain the `info.xml` file in the root directory and all files from root directory and subdirectories which have the following extensions:
 - `.css`
 - `.skin`
 - `.jpg`
 - `.jpe`
 - `.jpeg`
 - `.gif`
 - `.png`

➤ *To compile an installable skin package*

- 1 In the Windows Explorer, right-click the skin directory.
- 2 Select the SiteBuilder Skins Compiler option.

A window displaying the results of the compilation process opens. Besides, the log file `compilation.log` will be saved on your local drive in the root directory.

If the compilation process has been completed successfully, the `[skin directory name].msi` file appears in the same level as the skin directory.

Installing Skin Package

Prior to starting the skin installation process, make sure that the following conditions are met:

- You have administrator rights on the computer where you are going to install a skin package
- You have the correct version of SiteBuilder installed on your computer. (Please refer to the *SiteBuilder 3.2 for Windows SDK readme* file for compatibility details.)

➤ *To install a skin package*

- 1 Start the compiled skin package (.msi file)

After the installation process is completed, the newly installed skin appears in the list of available skins in the SiteBuilder Administrator Panel (Server > Skins).